Introduction and Basic Concepts

System Security (CM0625, CM0631) 2024-25 Università Ca' Foscari Venezia

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Course Overview

Objectives

System Security (CM0625, CM0631)

https://www.unive.it/data/course/513758/programma

This course aims at providing:

- basic concepts and techniques for the development of secure systems
- skills and tools for evaluating and increasing the security of applications, systems and devices

Programme

System Security (CM0625, CM0631)

https://www.unive.it/data/course/513758/programma

- 1. User authentication
- 2. Access control
- 3. Malware
- 4. Denial of service attacks
- 5. Database security
- 6. Intrusion detection
- 7. Software security
- 8. Operating system security
- 9. Trusted computing
- 10. Security APIs
- 11. Formal methods for security
- 12. Side-channels

Material

System Security (CM0625, CM0631)

https://www.unive.it/data/course/513758/programma

- **Book:** William Stallings, Lawrie Brown. *Computer Security Principles and Practice (Fourth Edition)*. Pearson Edu. 2018
- *Blended* course of the Ca' Foscari e-learning program:
 - traditional classroom
 - on-line classes
 - tutoring and challenges
- **Slides** and extra material are available in moodle

Assessment

System Security (CM0625, CM0631)

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- Written test (base mark)
- Non-mandatory assignments (extra score)
 - Challenges on attacking and securing IT systems and applications
 - Bonus score with respect to the the mark of the written test

Basic Concepts

Why is Computer Security so relevant?

Information systems are **pervasive** and extremely **connected**.

Examples:

- IoT
- Industry 4.0
- Critical infrastructures
- Government services
- Financial services (e.g. Banks)
- ...

Attacking information systems is more and more harmful!

What is Computer Security?

The National Institute of Standards and Technology (NIST) defines **Computer Security** as:

"Measures and controls that ensure **confidentiality**, **integrity**, and **availability** of the **information** <u>processed</u>, <u>stored</u> (and <u>communicated</u>) by a computer"

The so-called "CIA" triad: <u>Confidentiality</u>, <u>Integrity</u>, <u>Availability</u>

NOTE: information system assets including **hardware**, **software**, **firmware** are all involved.

Reference: https://csrc.nist.gov/glossary/term/computer_security

Confidentiality

Definition:

- Data confidentiality: confidential information is <u>not disclosed</u> to unauthorized individuals
- Privacy: individuals control what information related to them may be <u>collected and stored</u> and by/to whom that information may be disclosed

Examples:

- Sensitive data in a database
- On-line payments (e.g. by credit card)
- Personal privacy while browsing the Web

Integrity

Definition:

- Data integrity: information and programs <u>are changed</u> only in a specified and authorized manner
- System integrity: a system performs its <u>intended function</u>, free from unauthorized manipulation

Examples:

- Bank accounts
- Bank transfers

• IoT device firmware should not be altered

Availability

Definition:

 Systems work promptly and services are not <u>denied</u> to authorized users

Examples:

- Cloud services
- E-voting
- Electrical grids (Cyber-physical)
- Remote surgery (QoS)

More properties: Authenticity

Definition:

- 1. **Identification:** The possibility of correctly identifying an entity
- 2. **Message Authentication**: Confidence in the validity of a transmission, a message, or message originator

Examples:

- User login
- ATM PINs
- Verified email messages (origin and destination)

More properties: Accountability

Definition:

- The possibility of **tracing** an event to a unique entity
- ⇒ allows for tracing a security
 breach to a responsible party

Examples:

• Digital signature

- Activity logs
- Forensic analysis

Impact (cf. FIPS 199)

Low

- effectiveness of primary functions is **noticeably** reduced
- ii. **minor** damage to organizational assets
- iii. **minor** financial loss
- iv. **minor** harm to individuals

Medium

- effectiveness of primary functions is significantly reduced
- ii. **significant** damage to organizational assets
- iii. significant financial loss
- iv. **significant** harm to individuals

High

- i. **unable** to perform one or more primary functions
- ii. **major** damage to organizational assets
- iii. major financial loss
- iv. **severe** or **catastrophic** harm to individuals (e.g. loss of life)

Examples

Patient allergy information:

Inaccurate information could result in **severe harm or death** to a patient, and expose the hospital to massive liability

⇒ high requirement of integrity

University web site:

Not a critical component of the university's information system, but its unavailability would cause **significant troubles** to students and professors

⇒ medium requirement of availability

Terminology (1)

System Resource (Asset): A major application, general support system, high impact program, physical plant, mission critical system, personnel, equipment, or a logically related group of systems

Threat: Any circumstance or event with the potential to <u>adversely impact</u> organizational operations, assets, individuals, other organizations, or the Nation Vulnerability: Weakness in an information system that could be <u>exploited</u> or <u>triggered</u> by a threat source

Attack: malicious activity that attempts to collect, disrupt, deny, degrade, or destroy information and/or system resources. An attack is a <u>threat that is carried out,</u> typically through a **vulnerability**

Terminology (2)

Adversary (threat agent): Who conducts harmful activities

Countermeasure: A device or techniques that reduce the effectiveness of attacks

Risk: A measure of the extent to which an entity is threatened based on <u>impact</u> and <u>likelihood</u> Security Policy: A set of criteria for the provision of security services: defines and constrains the activities of a data processing facility in order to <u>maintain a condition of security</u> for systems and data

Classes of attacks

Active attack: An attempt to alter system resources or affect their operation

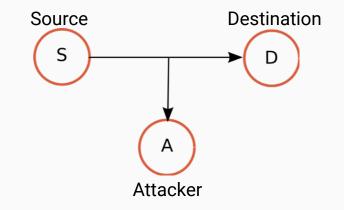
Passive attack: An attempt to learn information from the system that does not affect system resources

Inside attack: Initiated by an entity inside the security perimeter

Outside attack: Initiated from outside the perimeter, by an unauthorized or illegitimate user of the system

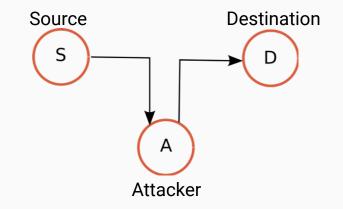
Example 1: Interception

- Attacker gets **unauthorized access** to information
- Breaks data confidentiality
- Passive attack
- Example:
 - S sends a credit card number to D "in the clear"
- ⇒ Threat consequence: Unauthorized disclosure



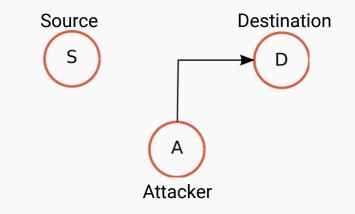
Example 2: Modification

- Attacker **maliciously modifies** information
- Breaks integrity and possibly authenticity, accountability.
- Active attack
- Example:
 - A redirects S bank transfer to herself
 - NOTE: A can be either in the browser or on the network (Man-in-the-middle)



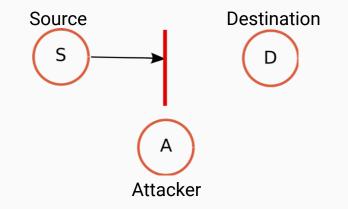
Example 3: Falsification

- Attacker forges new information
- Breaks authenticity, accountability and integrity
- Active attack
- Example:
 - Forging a signature through a crypto vulnerability (e.g. MD5 collisions)
 - Credential theft



Example 4: Interruption

- Attacker interrupts a service
- Breaks availability
- Active attack
- Examples:
 - DoS on E-Voting
 - DoS on power grid (e.g., Ukraine recent attacks)



More examples of disruptive attacks

Incapacitation: physical <u>destruction</u> of or damage to system, possibly due to malware

Corruption: <u>modification</u> of system functions. E.g., placing backdoor in the system to provide subsequent access (breaks system integrity) **Misappropriation:** malicious software makes <u>unauthorized use</u> of processor and operating system resources.